

OCTOBER 2018

SUN	MON	TUES	WED	THURS	FRI	SAT
<p>Range Availability</p> <p>Red = closed/limited</p> <p>Green = Open for use</p>	1	2	3 7-2p Range Work/Mowing 7-2p Members must obtain approval from Work Crew PRIOR to shooting in any area of range	4	5 3pm Rifle Line Closed 3pm Rifle Line Setup for State Match	6 (All Bays Open) USPSA Canceled Rifle Line Closed 7-6p IBS Centerfire State Match
7 9-12:30p Junior Rifle Practice (10pts rifle line) No Centerfire 9-4p NRA Basic Rifle (Limited Rifle Line til 4p) (Clstrm A) NRA Basic Pistol (Jail Bay) Clstrm A CANCELED	8	9 Exec Meeting	10 7-2p Range Work/Mowing 7-2p Members must obtain approval from Work Crew PRIOR to shooting in any area of range	11	12 Glock Challenge VIII 8a-5p 8 Bays Clstrm B (2 Bays Open)	13 Glock Challenge VIII 8a-5p 8 Bays Clstrm B (2 Bays Open) Mid-Range & F Class Championship CANCELED Cowboy Intro CANCELED
14 12-5p SC Mid-range Prone & F Class Champ Canceled (2 Bays Open) 8-5p Glock Challenge VIII (8 Bays) Clstrm B	15	16 Club Mtg 7pm Double Tree Hotel	17 7-2p Range Work/Mowing 7-2p Members must obtain approval from Work Crew PRIOR to shooting in any area of range	18	19 10 Bays Open til 1p 1-5p IDPA setup (5 Bays)	20 (5 Bays Open) 8-3p IDPA (5 Bays) Clstrm A (Limited Rifle Line til 3p) 7-2:30p Smallbore Match 0930-1230 Junior Rifle
21 (8 Bays Open) 1pm Junior Pistol (1 Bay) Def Pistol/CWP Day 1 CANCELED 9-4p Adv Marksman Clinic (Clstrm B)	22	23	24 7-2p Range Work/Mowing 7-2p Members must obtain approval from Work Crew PRIOR to shooting in any area of range	25	26 (7 Open Bays) 9-12n Cowboy Setup (3 Bays)	27 (7 Bays Open) 9-3p Cowboy Match (3 Bay) 8-2p High Power Rifle Match
28 (9 Bays Open) CWP Day 2 CANCELED 10-3p Steel Challenge CANCELED 9-12:30p Jr Rifle (Rifle line 10 pts limited til 12)	29	30	31 7-2p Range Work/Mowing 7-2p Members must obtain approval from Work Crew PRIOR to shooting in any area of range			

NOTES

Range Availability - please read Match times everything is open afterwards

Red = closed/limited

Green = Open for use

Nothing On Calendar = Everything Open