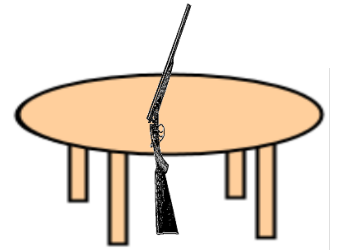
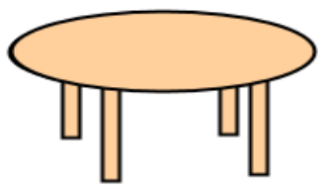
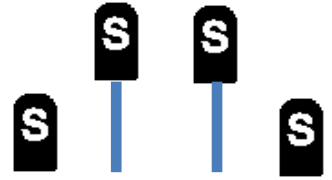
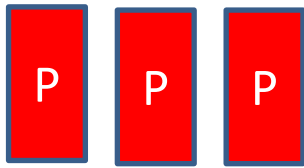


## Stage 1



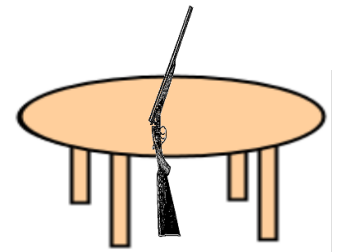
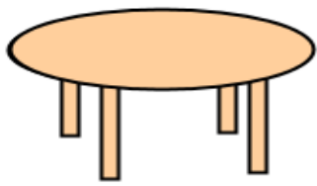
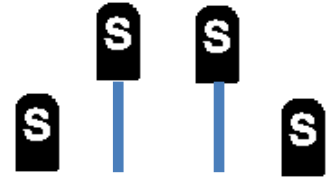
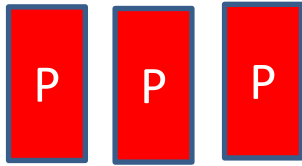
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Rifle staged on middle table; shotgun staged on right table; pistols are holstered. Start standing behind right table holding the shot glass in one hand.

Line: That's some good rotgut!

ATB: With the pistols engage the pistol targets in a drunken Nevada sweep, i.e. triple tap the middle target, then double tap an end target triple tap the middle target and double tap the other end target. Move to middle table and with rifle engage the rifle targets per pistol instructions. Move to right table and knock down the four shotgun targets in any order.

## Stage 2



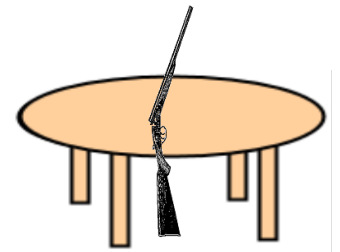
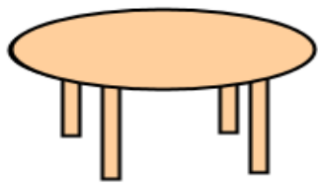
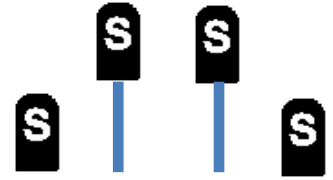
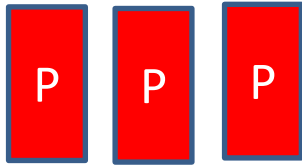
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Rifle staged on middle table; shotgun staged on right table; pistols are holstered. Start standing behind the middle table at SASS default.

Line: Head'em up!

ATB: With the rifle engage the rifle targets by first placing one round on the middle target, then triple tap sweep the three targets. Move to table of choice, with pistols engage the pistol targets per rifle instructions. With the shotgun knock down the four shotgun targets in any order.

## Stage 3



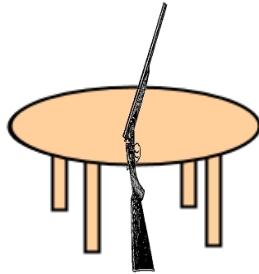
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Rifle staged on middle table; shotgun staged on right table; pistols are holstered. Start standing behind the right table with hands on table, not touching the shotgun.

Line: How about a load of buckshot!

ATB: With the shotgun first knock down the two middle targets, then the two outer targets. (Missed targets can be made in any order.) Move to middle table and with rifle place ten rounds on the three rifle targets; each target must get at least one round. Move to the left table and with pistols engage the pistol targets per the rifle instructions.

## Stage 4



Start

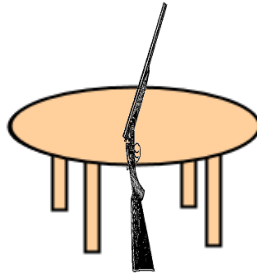
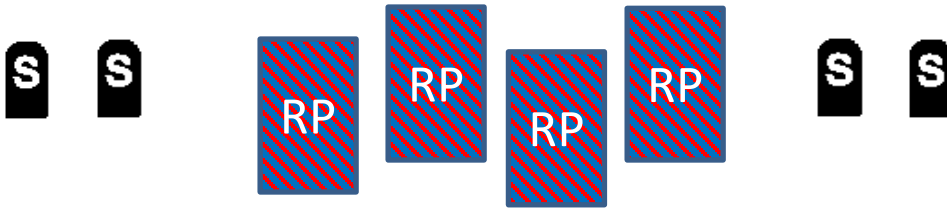
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Pistols are holstered, shotgun staged on the table. Start with rifle in hands, one foot touching the start plate. Gun order is rifle first.

Line: Eat lead!

ATB: Engage rifle/pistol targets in a progressive sweep, i.e. (1 on 1, 2 on 2, 3 on 3, 4 on 4). Move to the table and make rifle safe. With pistols engage the rifle/pistol targets per the rifle instruction. With shotgun knock down the four shotgun targets in any order.

## Stage 5



Start

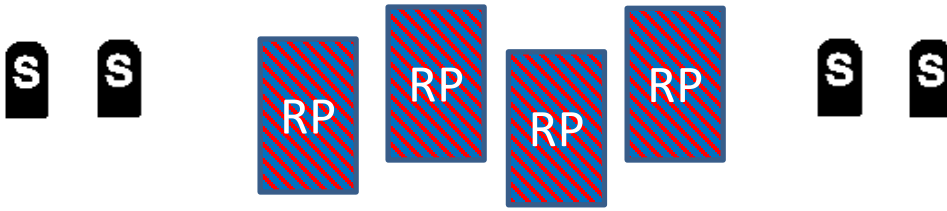
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Pistols are holstered, shotgun staged on the table. Start with rifle at cowboy port arms, one foot touching the start plate. Gun order is rifle first.

Line: Let's roll!

ATB: Engage rifle/pistol targets by first triple tap targets 1 and 3, then double tap targets 2 and 4. Move to the table and make rifle safe. With pistols engage the rifle/pistol targets per the rifle instruction. With shotgun knock down the four shotgun targets in any order.

## Stage 6



Round Count: Rifle: 8, Pistols: 10, Shotgun: 0

Staging: Pistols staged on table. Start at table with rifle in hands.

Line: Rifle don't fail me now!

ATB: Starting on either end, sweep the knockdown and rifle/pistol targets. Yes, any knockdown that fails to fall is a miss. Move to the table and make rifle safe. With pistols engage the rifle/pistol targets with 10 rounds, placing at least two rounds on each target.