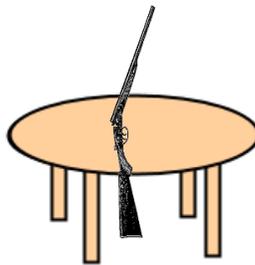
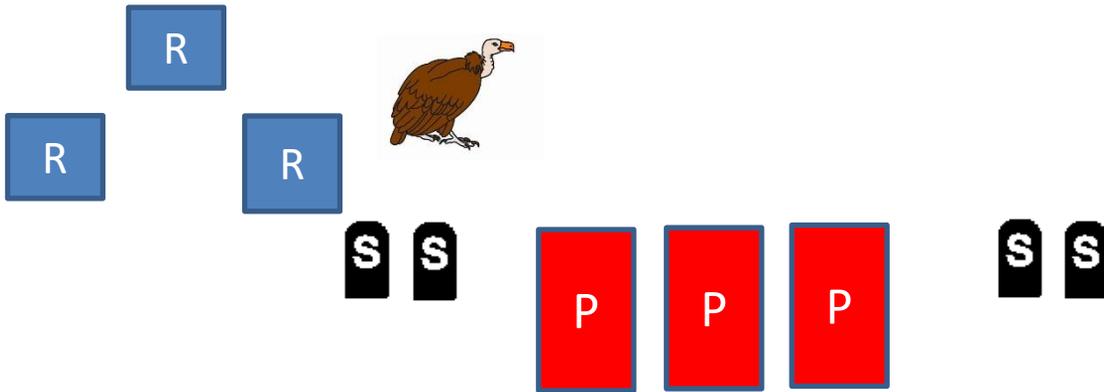


Stage 1



One thing that you really hate, is running out of ammo in a gunfight!

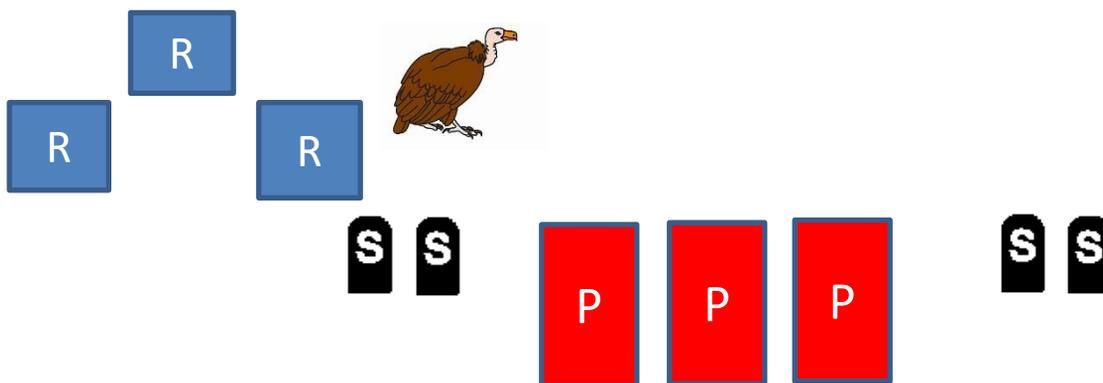
Round Count: Rifle: 10+1+, Pistols: 10, Shotgun: 4+

Staging: Rifle staged on left table, shotgun staged on right table, pistols holstered. Start standing behind left table with both hands touching rifle.

Line: Don't forget the reloads!

ATB: With rifle starting on either end, engage the rifle targets in a 3-4-3 sweep. Take the rifle to the right table and make safe. Next with shotgun knock down the four shotgun targets in any order. Make shotgun safe and reload rifle with one round and place it on the buzzard. You can make up a miss on the buzzard with another rifle reload. Finally, with the pistols, starting on either end, engage the pistol targets per the rifle instructions.

Stage 2



Let's go turkey hunting!

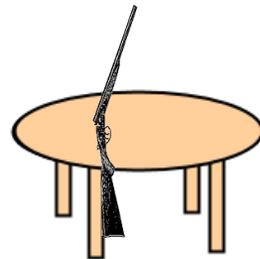
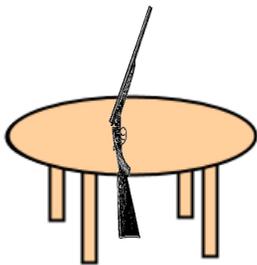
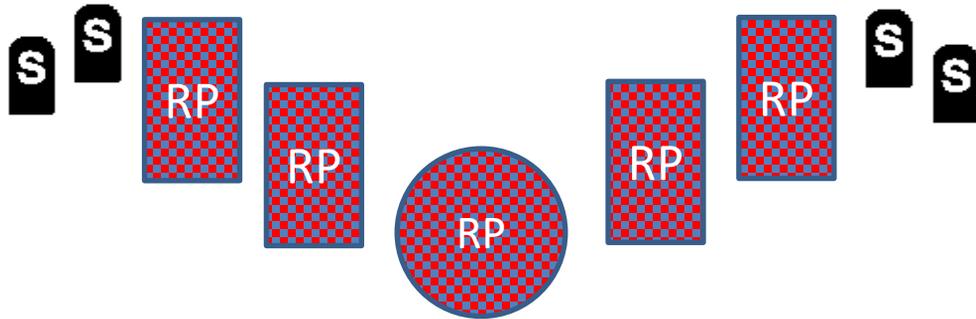
Round Count: Rifle: 10, Pistols: 10, Shotgun: 4+

Staging: Rifle staged on left table, shotgun and pistols staged on right table. Start standing behind left table with both hands on your hat.

Line: That's one strange looking turkey!

ATB: With rifle starting and ending on the turkey buzzard, double tap the four rifle targets (double tap buzzard twice). Take the rifle to the right table and make safe. Shotgun and pistol order is shooter's choice. With the shotgun knock down the shotgun targets in any order. With pistols engage the pistol targets in a double tap Nevada sweep, pistols may be returned to table or holstered.

Stage 3



No one likes a cheat, and when you catch the dealer dealing from the bottom of the deck, wellll, things get hot!

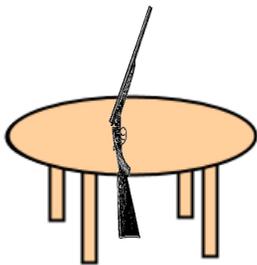
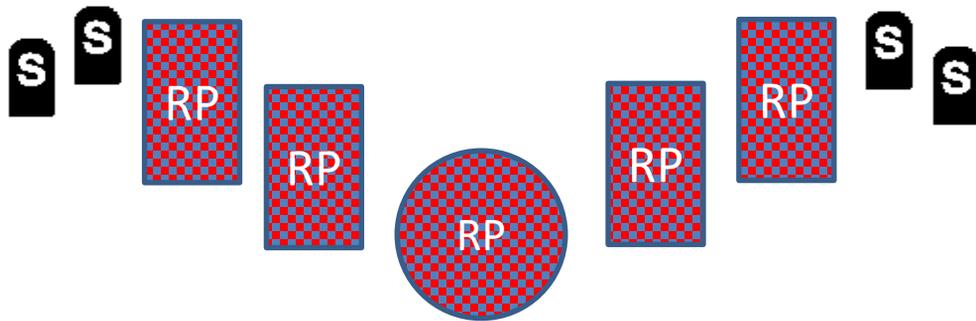
Round Count: Rifle: 10, Pistols: 10, Shotgun: 2+

Staging: Pistols holstered, rifle staged on middle table, shotgun staged on either right or left table. Start behind the table with no gun staged, holding cards in both hands.

Line: We shoot cheats!

ATB: Drop cards and move to rifle table. Shooter's choice in order of rifle and pistols. With the rifle and pistols place four rounds on each of the rifle/pistol targets. Move to the table with the shotgun and knock down the two shotgun targets in front of you.

Stage 4



Some scoundrel has been bothering your spouse, you got to do something.

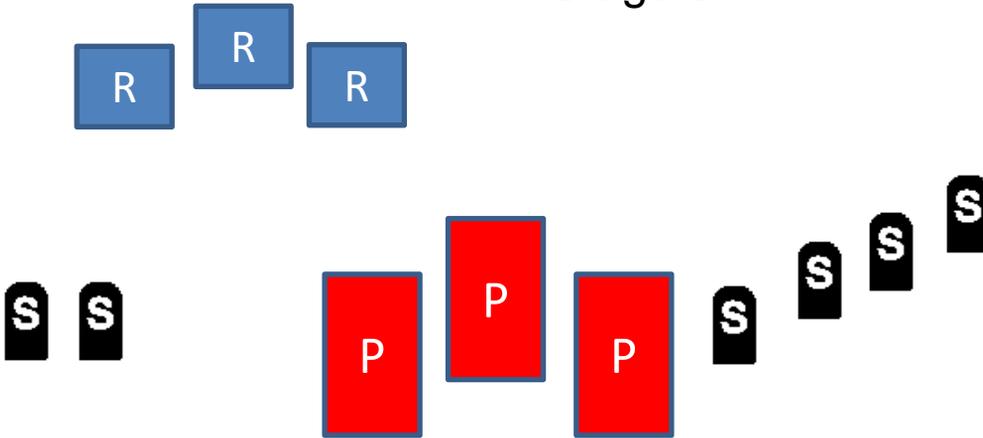
Round Count: Rifle: 10, Pistols: 10, Shotgun: 2+

Staging: Pistols holstered, rifle staged on middle table, shotgun staged on either right or left table. Start standing behind middle table, hands on pistol grips.

Line: Boys, we have a problem!

ATB: With either pistols or rifle engage the rifle/pistol targets by first triple tapping the middle (round) target, then place one round on each of the other targets and then triple tap the middle target. Repeat instructions with other gun(s). Move to the table with the shotgun and knock down the two shotgun targets.

Stage 5



Jailbreak! Darn, it was a nice Saturday, but as sheriff you do need to act.

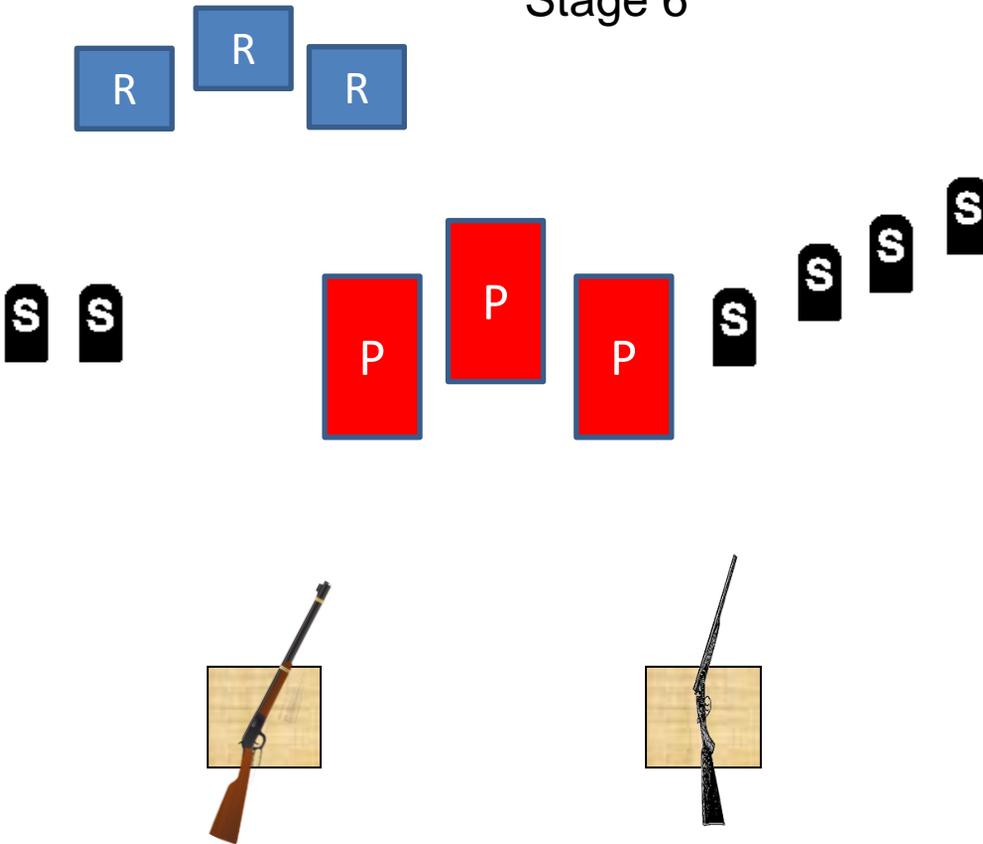
Round Count: Rifle: 10, Pistols: 10, Shotgun: 6+

Staging: Pistols holstered, rifle and shotgun staged on left table. Start standing behind left table, both hands on table not touching a gun.

Line: Stop or I'll shoot!

ATB: Shooter's choice of starting with either shotgun or rifle. If starting with rifle engage the rifle targets by alternating between the two outside targets for four rounds, then place one round on middle target, repeat instructions with next five rounds. With shotgun knock down the two shotgun targets located on the left. Move to right table and knock down the four shotgun targets there. Make shotgun safe. With pistols engage the pistol targets per the rifle instructions. You may move between tables to engage pistol targets.

Stage 6



The escapee failed to stop; it was his last bad decision!

Round Count: Rifle: 10, Pistols: 10, Shotgun: 6+

Staging: Pistols holstered, rifle staged on left table, shotgun on right table. Start standing behind right table hands on hips.

Line: That was a bad decision!

ATB: With shotgun knock down the four shotgun targets in front of you, move to left table and knock down the two remaining shotgun targets. Make shotgun safe and with rifle, starting on either end, engage the rifle targets in a progressive sweep, ending on middle target. Finally, with pistols engage the pistol targets per the rifle instructions. You may move between the tables to engage pistol targets.